

Mini-Rugby Showcase at 2011 HK 7s -- Points to Remember

Friday

16 teams every 11 minutes for first 2 sessions. It has to be a quick entry/exit to/from the playing area. Gets slightly easier after that, but still no time to hang around

1. No time to mess around. Get to the gates early, go straight from gate to tunnel (don't try to get a seat first – send someone else to do that).
2. Make sure the coaches know which pitch their team is playing on and where it is within the ground. Keep players together and as orderly as possible. Report to Pitch Marshall and take instructions from him/her as to where to warm up. Warm up and match balls will be provided. **No balls will be allowed through the turnstiles.**
3. Make sure coaches/helpers are wearing proper sports wear (in team colours) including proper footwear and shorts (or tracksuit bottoms) Make sure all players are wearing proper kit (shirt/shorts/socks/footwear) and have MOUTHGUARDS
4. There is very limited warm-up space. Please stay off playing areas while you are waiting for your game. Go onto pitch as soon as previous game finishes and be ready to play straight away. Games will end on time (even if they start late).
5. On completion of your game, get off the playing area straight away. Teams should go back to the tunnel via the walking space (black rubberised surface), NOT on the grassed area. This will allow room for the next teams to take their places on the side lines ready for next games. Please do NOT linger on the playing area to take photos (or for any other reason).
6. At 15:21 on Friday we will need 2 Chairmen/helpers at North end of the ground to take up cones and 1 more to put down a new line of cones at the same time. At 15:43 we need 3 Chairmen/helpers at the North end to take up 1 line of cones and lay 2 lines of cones. The changes have to be implemented in less than one minute in each case.
7. At 15:54 we need 4 Chairmen/helpers at South end of Stadium, 2 to take up cones and 2 to place new lines of cones to mark the try lines on Pitch 3. This has to be done in less than 1 minute.
8. On completion of last games, as many Chairmen as possible to help clear away all cones as quickly as possible and get teams off the playing area.

SATURDAY & SUNDAY

Not quite so busy, but points 1, 2, 3, 4, 5 and 8 all still apply.

Pitch Marshall Duties

Be inside the Stadium 30 minutes before first kick-off time for mini-rugby.

Collect match balls and warm-up balls.

Go to your designated pitch 5 minutes before first kick-off time

For each match,

As each team arrives, give them a warm-up ball and direct them where to warm up.

Make sure the teams are in place at the side of the pitch and ready to go onto the field immediately on completion of the previous game. Retrieve the warm-up balls.

At the end of the game, get the teams off IMMEDIATELY.

Make sure the match ball stays on the pitch ready for the next game.

At the end of the playing session overall, help clear cones. Return all balls tunnel area.

Pitch Assistant Duties

Keep teams moving towards the west tunnel after they have left the field on completion of their games. You may allow a **very brief** photo session at the side of the pitch (on the black walking area) but no more than two minutes.

Do NOT allow children to climb over the fence into the seating area. ALL players and coaches MUST exit via the tunnel.

Keep the pitch markings (cones) in line.

Assist with pitch layout changes

Do anything else you are asked to do.

Other Duties

Assist with control of teams in the tunnel.

Assist injured players if necessary

Take latecomers to correct pitch